

Job Description

Junior iOS Developer

Job brief

xKern builds software and services that are at the heart of everyday life. Our products blend in with the lifestyle of people through its easy of use and great user experience. So it's important for us to have client Applications that also blend in with they platform the user is on.

We are looking to hire a talented iOS Developer to design, build, and maintain the next generation of iOS applications. Your primary focus will be developing high-end iOS applications for the latest Apple mobile devices. Your duties may include collaborating with the design team for new application features, identifying and fixing application bottlenecks, maintaining the core code, and updating applications published on the App Store.

Responsibilities

- Designing and building mobile applications for Apple's iOS platform.
- Collaborating with the design team to define app features.
- Recognizing the iOS/iPadOS design language, platform and apple's guidelines and building native applications accordingly.
- Ensuring quality and performance of application to specifications.
- Identifying potential problems and resolving application bottlenecks.
- Fixing application bugs before final release.
- Publishing application on App Store.
- Taking feedback from users, colleagues and managers and using the environment to continuously improve yourself.
- Maintaining the code and atomization of the application.
- Designing and implementing application updates.

Requirements

- Provable skill in iOS/iPadOS app development.
- Willing to experiment, learn and apply technologies
- Proficient in Swift and Cocoa Touch (knowledge in Objective C is welcome).
- Experience and knowledge in memory management and debugging.
- Willing to build UI with and without storyboard.
- Experience with iOS/iPadOS Frameworks such as UIKit, Core Data and Core Animation.
- A good understanding and experience in making network calls and manipulating them.
- Knowledge of iOS back-end services.
- Experience and efficiency in handling multiple background threads and tasks.
- Knowledge of Apple's design principals and application interface guidelines to take full advantage of the available hardware and software features.
- Understanding of code versioning tools including Mercurial, Git, and SVN.
- Understanding of design patterns like MVC and MVVM.
- Familiarity with push notifications, APIs and cloud messaging.
- Experience with continuous integration.

Expected Experience

1-4 years.